# **MOHAN GREWAL**

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#### **EXPERIENCE**

### Software Engineer Intern | Android Studio/Xcode Kotlin/Swift

#### Rivian

January 2023 - August 2023, Vancouver, BC

- · Focused on improving developer QA efficiency by identifying and resolving mobile app issues in Kotlin/Swift, directly reducing bug resolution time in customerfacing apps.
- · In a team of 3, engineered a debug menu facilitating QA testers to create JIRA tickets automatically from the app, streamlining bug reporting.
- · Developed an automated testing suite for mobile developers adapted from Python, expediting code testing and feature deployment.

## Software Engineer Intern | Unity C#

#### **East Side Games**

September 2020 - April 2021, Vancouver, BC

- · Developed UI and implemented a weekly subscription service for the TPB app using Unity IAPs (In-App-Purchases) for Android and iOS.
- Designed and implemented a Subscription prototype, serving as the foundation for the subscription service, and a visual debugging menu for employees to use to allow solving issues with the service easier.
- · Engaged in agile development methodologies, focusing on sprints and daily stand-ups for enhanced organization and efficiency.

## **PROJECT**

## Guitar Guide | Android Studio Java/Kotlin, Aubio C/C++, ML/AI Integration Python

Personal • github.com/mohangrewal101/GuitarGuide • October 2024 - Present

- · Developing an Android app that detects chords from guitar music using signal processing with the Aubio library.
- · Implementing real-time chord recognition and visualization features, with plans to add tuner feedback using a circular pitch indicator.
- · Integrating AI models to extract and display playable guitar notes from songs, offering users an specialized learning guide.

## Career Website | Next.js, Typescript, React, Tailwind CSS, Vercel

Personal • github.com/mohangrewal101/Career-Website • June 2025 - July 2025

- · Designed and deployed a responsive personal portfolio site showcasing projects, skills, and experience using Next.js and Tailwind CSS.
- · Automated syncing of project data from GitHub to keep the site updated in real time, eliminating manual edits and ensuring content stays recruiter-ready.
- · Implemented dynamic project modals with smooth animations and skill-to-project linking for interactivity hosted on mohangrewalcareer.vercel.app.

### AI Workout Plan | FastAPI Python, React Javascript, Vercel, Tailwind CSS, Hugging Face Models API

Personal · github.com/mohangrewal101/Workout-AI-Planner · April 2025 - June 2025

- · Built and deployed a live, full-stack AI-powered workout planner with React, FastAPI, and Tailwind CSS that generates personalized workout routines and rotating fitness tips based on user goals.
- · Trained a logistic regression model using scikit-learn to utilize AI to intelligently rank and filter 40+ fitness tips based on muscle group focus.
- · Hosted backend on Render and frontend on Vercel, enabling public access via workout-ai-planner-one.vercel.app.

#### Path-Reachability | IntelliJ Typescript/Javascript, Z3

Academic • github.com/mohangrewal101/Path-Reachability • March 2024 - April 2024

- In a group of 5, created a static analysis tool used to visualize viable execution paths through a given TypeScript program, aiding in early detection of logic bugs. Users can upload a TypeScript file through the user interface, and after some processing the tool displays the full list of possible execution paths through the program.
- The analyzer handles if statements with Boolean and number values, and can handle variable re-assignments, while exploring every single path.
- · Contribute to the evaluation of paths by converting the path conditions into a usable Z3 input, so that Z3 can automatically process and return satisfiable and unsatisfiable paths.

## Form-Builder | IntelliJ Typescript, ANTLR

Academic • github.com/mohangrewal101/Form-Builder • January 2024 – February 2024

- · In a group of 5, engineered a robust domain specific language (DSL) form builder platform that allowed for the creation of quizzes/forms for students/teachers to use for either practice/testing.
- $\cdot \ \, \text{The DSL, based off of Typescript, follows a JSON format to allow for easy form-creation, and through 5 user studies the DSL implements many improvements.}$
- · Tasks included using ANTLR to convert parse trees in an AST format, by utilizing the Visitor pattern so that the input could be run through an Evaluator more easily.

### **EDUCATION**

## **Bachelor of Science in Computer Science**

University of British Columbia · Vancouver, BC · 2024

# **SKILLS**

Languages: Java, Javascript, Typescript, Kotlin, Swift, Python, C#, C, C++

Frameworks/Libraries: FastAPI, React, Tailwind CSS, Hugging Face, ANTLR, Z3, Aubio

Tools/Platforms: GitHub, GitLab, Android Studio, Xcode, IntelliJ, Unity, Unreal Engine, JIRA, Render, Vercel

Technologies/APIs: REST APIs, Signal Processing, GPT-2

AI/ML: NLP, Transformer Models, Prompt Engineering, Local Model Hosting

Cloud Hosting Concepts: CORS, Build Pipelines, Environment Variables

General Concepts: Linux, Operating Systems (OS), Static Code Analysis, Domain-Specific Languages (DSLs), Multithreading, Multiplayer Integration, Game AI, Agile Development